

**KEVIN (HOA) NGUYEN**

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**EDUCATION:**

- IANIMATE, on-line animation education program Sep 2013 – Nov 2013
- Earned student spotlight from my mentor Angie Jones on her website “Thinking Animation”
  - Created the official Facebook group page for iAnimate
- ANIMATION MENTOR, on-line animation education program Mar 2013 – Aug 2013
- Certificate candidate for Advanced Character Animation Program
  - Focused on working in an animation pipeline (AMP) and collaborating with team members
- VANCOUVER FILM SCHOOL, Vancouver, BC Jun 2012 – Dec 2012
- Diploma in Digital Character Animation Program
  - Focused on character animation, visual story boarding, and multitasking between different projects
- UNIVERSITY OF VIRGINIA, School of Architecture, Charlottesville, VA Sep 2008 – Jun 2012
- Bachelor of Arts in Architecture

**WORK EXPERIENCE:**

- Freelance Animator for ARX ANIMA ANIMATION STUDIO – Vienna, Austria Aug 2014 – Present
- Follow the direction and notes of the director and animation supervisor
- Maya teacher at EASTERN MEMORIALS - Manassas, VA Mar 2014 - Present
- Teach Eastern Memorials employees how to use Maya to create previs projects for their clients
    - Modeling, UV, Texturing, Lighting, Rendering, Compositing
  - Grade their homework and progress
- Accepted into the SONY IPAX INTERNSHIP FOR THE SUMMER OF 2014 – Vancouver, BC
- Animation Intern
- Freelance Animator for ANDI NAKASONE’S SHORT FILM “FETCH”. – San Francisco, CA Jan 2014 – Mar 2014
- Followed the direction and notes of the director and animated many shots for the short film
  - The short film is still undergoing work
- Freelance Animator for FAST GRADE LEGOSYS SOLUTIONS LLC., Inc. – Johnston, IA Jun 2013 - Aug 2013
- Followed the storyboards of the director and animated an entire commercial
  - Currently in post-production
- Teaching Assistant at UNIVERSITY OF VIRGINIA - Charlottesville, VA Jan 2012 - Jun 2012
- Assisted students in designing, modeling, animating, and rendering assignments
  - Graded student final term projects

Summer Intern CHRISTIAN ZAPATCA ARCHITECTURE FIRM - Washington, DC Jun 2011 - Aug 2011

- Designed the interior decoration for an entertaining quarter of a residential project
- Lead renderer on many residential / commercial projects
- Drafted plans, sections, and free hand perspective sketching for several projects

Volunteer for FREEDOM BY DESIGN - Charlottesville, VA Oct 2009 - Dec 2009

- Helped plan, design, and construct a ramp for a family with a handicapped mother

**SKILLS:**

- Animation skills with strong knowledge of body mechanics, facial expressions, and acting beats
- Skillful in freehand sketching (physical and digital) concepts, characters, portraits, environment, etc.
- Knowledge of Flipbook and minor traditional animation skills
- Experienced in modeling, UV, texturing, and rigging characters, props, and 3D environment
- Experience in lighting and rendering
- Experienced in Maya, Photoshop, Z-brush, After Effects, and Premiere